May Madness

2009 Schedule & Rules

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|  | **Home Team: Carmichael** | **Home Team: Hubbard** | **Home Team: Lukasik** | **Home Team: Wolfe** | **Home Team: Lindfors** |
| **Friday, May 1**  **Regions** | Away Team: Lindfors | Away Team: Carmichael | Away Team: Hubbard | Away Team: Lukasik | Away Team: Wolfe |
| **Monday, May 4**  **Measurement/ Geometry** | Away Team: Wolfe | Away Team: Lindfors | Away Team: Carmichael | Away Team: Hubbard | Away Team: Lukasik |
| **Tuesday May 5**  **Government** | Away Team: Lukasik | Away Team: Wolfe | Away Team: Lindfors | Away Team: Carmichael | Away Team: Hubbard |
| **Thursday, May 7**  **Fractions** | Away Team: Hubbard | Away Team: Lukasik | Away Team: Wolfe | Away Team: Lindfors | Away Team: Carmichael |
| **Tuesday, May 12**  **War** | Away Team: Lindfors | Away Team: Carmichael | Away Team: Hubbard | Away Team: Lukasik | Away Team: Wolfe |
| **Thursday, May 14**  **Potpourri**  **FINAL SHOWDOWN** | Away Team: Wolfe | Away Team: Lindfors | Away Team: Carmichael | Away Team: Hubbard | Away Team: Lukasik |

**Basic Rules:**

* Divide each class in ½. The first half will be the Away team, the second half will be the Home team.
* Switch with another class so that each classroom is ½ the Home team and ½ an Away team.
* Teams sit in a specific order (like a batting order).
* Give the first question to the first person on the Team #1. If that person gets it right, their team gets 2 points. They cannot get any help from other people.
* If the first student doesn’t get it right, it goes to the next student on the team. If the second student gets it right, their team only gets 1 point.
* If neither person on Team #1 gets it right, Team #2 gets a chance to answer it (go to the next person in line on that team). If that person gets it right, Team #2 gets 2 points for a Steal. If the first person on that team does not get it right, no one gets any points. Go over the answer and discuss.
* After the first question has been answered by Team #1 (or even Team #2 on a Steal), go to Team #2.
* Start at exactly 2:15 (be ready to switch at 2:10), and end exactly at 2:45. There are no breaks. Have students use the restroom beforehand. (First day: Switch at 2:00 in order to review rules)

**Other Rules:**

* If a student talks out of his or her turn, take away 1 point from their team the first time.
* If a student talks out of turn again, take away 5 points.
* If they talk a third time, they sit out for the rest of the game.
* If a student tells another student an answer (or even if the teacher suspects because the student is facing the wrong way), their team loses 5 points. This counts even if a person from another team gives an answer when it is not their turn.